

# Frequency Assignment

Radio interface planning in mobile telecommunication

**Martin Grötschel**

**Summer School**

**Progress in Mathematics for  
Communication Systems**

**Bremen, July 2-13, 2007**



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# Contents

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1. Introduction
2. The Telecom Problem & Mobile Communication
3. GSM Frequency/Channel Assignment
4. The UMTS Radio Interface



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# The ZIB Telecom Team

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## The Telecom Group

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Diana Poensgen (ZIB, McKinsey)

Jörg Rambau (ZIB, U Bayreuth)

Adrian Zymolka (ZIB, atesio)

**Clyde Monma** (BellCore, ...)

plus several MSc students



# About this presentation

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- This talk is based on work of many years of the ZIB telecom research group. Input, in particular, from
  - Andreas Eisenblätter
  - Hans-Florian Geerdes
  - Arie Koster
  - Thorsten Kochis gratefully acknowledged.



# ZIB Partners from Industry

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- Bell Communications Research (now Telcordia)
- Telenor (Norwegian Telecom)
- E-Plus
- DFN-Verein
- Bosch Telekom (bought by Marconi)
- Siemens
- Austria Telekom
- T-Systems Nova (Deutsche Telekom)
- KPN
- Telecel-Vodafone
  
- Atesio (ZIB spin-off company)



# Contents

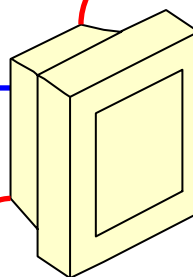
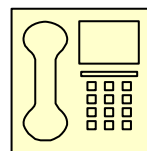
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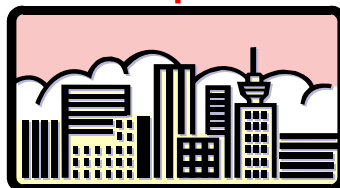
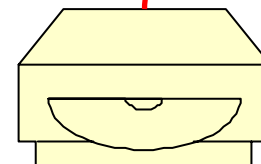
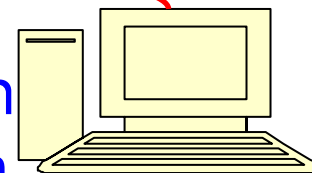


# What is the Telecom Problem?

Design excellent technical devices and a robust network that survives all kinds of failures and organize the traffic such that high quality telecommunication between very many individual units at many locations is feasible at low cost!



Speech  
Data  
Video  
Etc.





# What is the Telecom Problem?

**Design** excellent technical **devices** and a robust **network** that **survives** all kinds of **failures** and **organize the traffic** such that high quality telecommunication between very many individual units at **many locations** is feasible at **low cost!**

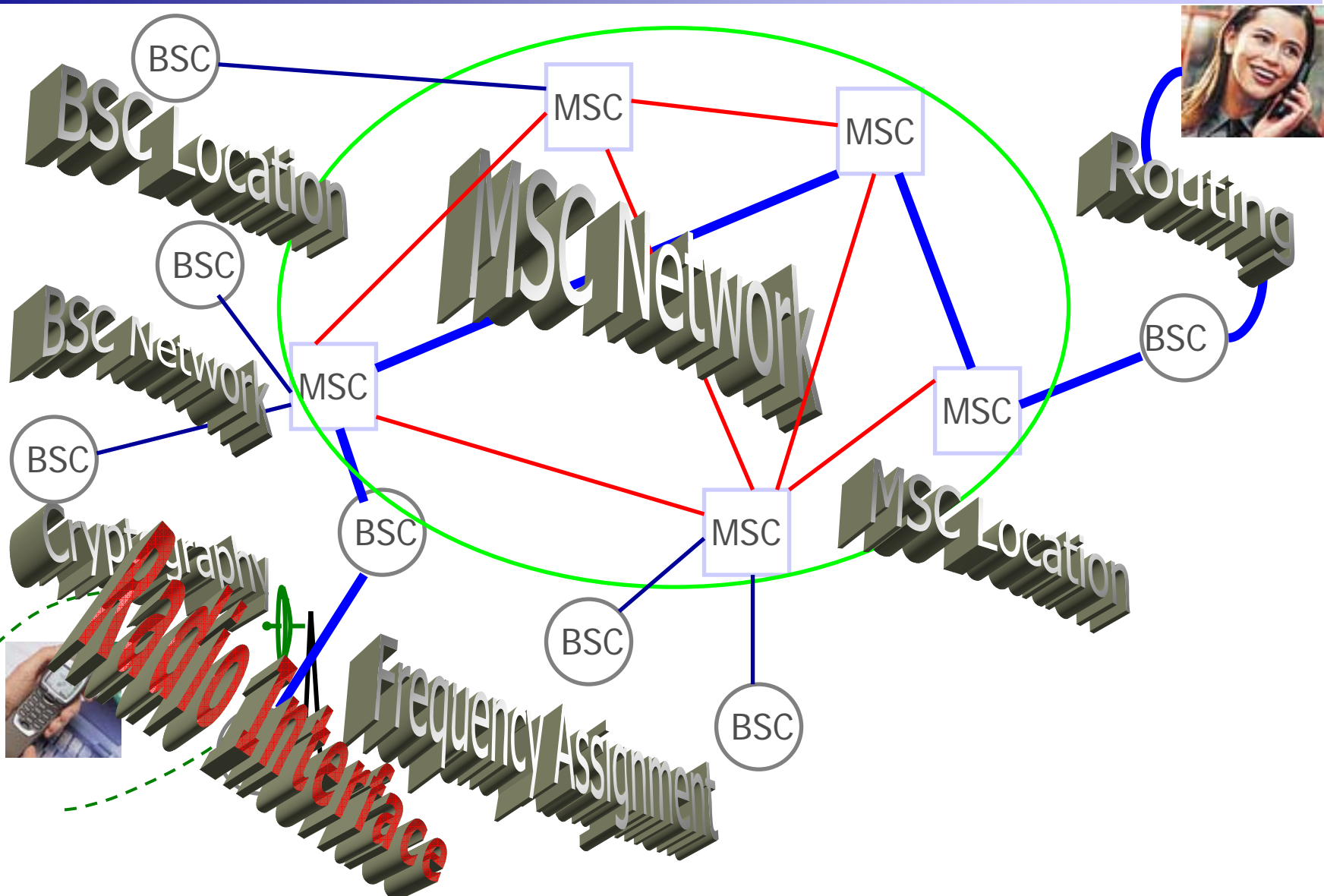
This problem is too general to be solved in one step.

Approach in Practice:

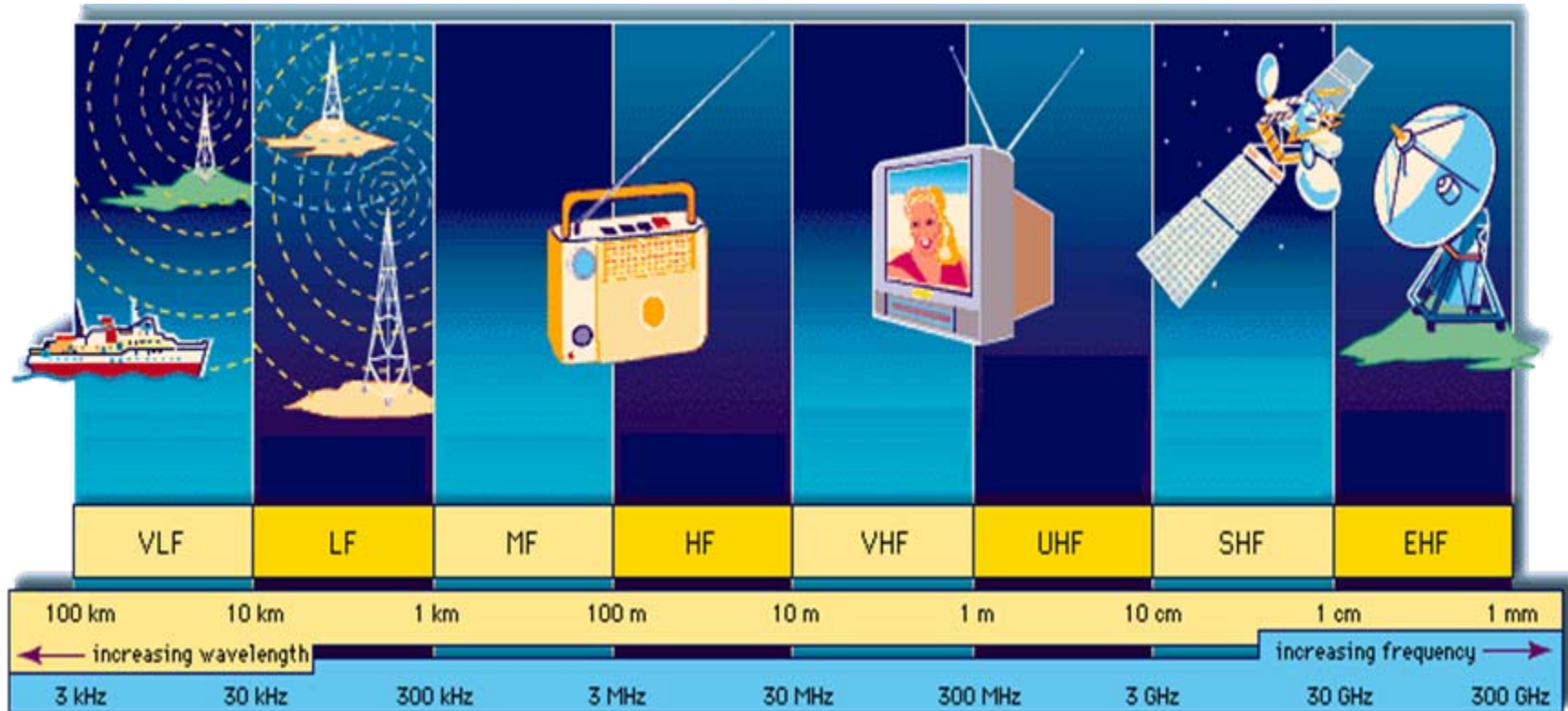
- Decompose whenever possible.
- Look at a hierarchy of problems.
- Address the individual problems one by one.
- Recompose to find a good global solution.



# Connecting Mobiles: What's up?



# Wireless Communication



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Mobile Telecommunication



# Generations of Mobile Telecommunications Systems



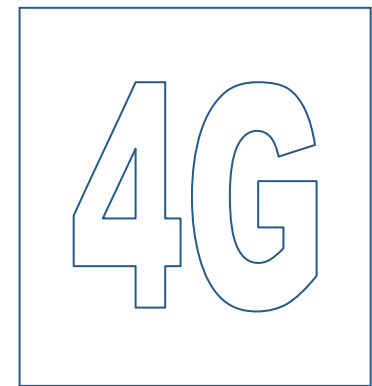
1980s



1990s



2000s



2010 ??



- Analogue
- Voice Only

- Digital
- Voice & Data
- **GSM** mass market
- PCS
- cdmaOne/IS95

- **UMTS**, WiFi/WLAN, cdma2000
- Data Rates  $\geq 384$  kbit/s
- Various Services

- more **services**
- more bandwidth
- fresh spectrum
- new technology
- **W-CDMA** radio transmissions



# Radio Interface: OR & Optimization Challenges

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- Location of sites/base stations
  - was investigated in the OR literature („dead subject“)
  - has become „hot“ again
    - UMTS: massive investments around the world
    - GSM: still significant roll-outs
    - special issue: mergers
- antenna configurations at base stations
  - GSM: coverage based planning
  - UMTS: coverage & capacity considerations
- radio resource allocation
  - GSM: frequency assignment
  - UMTS: ? (open: real time/online resource management)



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# Wireless Communication



GSM Frequencies: 450, 900, 1800, 1900 MHz

More than 500 million users in over 150 countries





FAP  
F  
i  
l  
m





# Antennas



# Initial Idea

- Use graph colouring to assign channels!



# Coloring Graphs

Given a graph  $G = (V, E)$ , color the nodes of the graph such that no two adjacent nodes have the same color.



The smallest number of colors with this property is called **chromatic** or **coloring number** and is denoted by  $\chi(G)$ .



# Coloring Graphs

A typical **theoretical question**: Given a  
class  $\mathcal{C}$  of graphs

(e.g., planar or perfect graphs, graphs without certain minors), what can one prove about the chromatic number of all graphs in  $\mathcal{C}$ ?

A typical **practical question**: Given a  
particular graph  $G$

(e.g., arising in some application), how can one determine (or approximate) the chromatic number of  $G$ ?



# Coloring Graphs

- Coloring graphs algorithmically
  - NP-hard in theory
  - very hard in practice
  - almost impossible to find optimal colorings (symmetry issue)
  - playground for heuristics (e.g., DIMACS challenge)

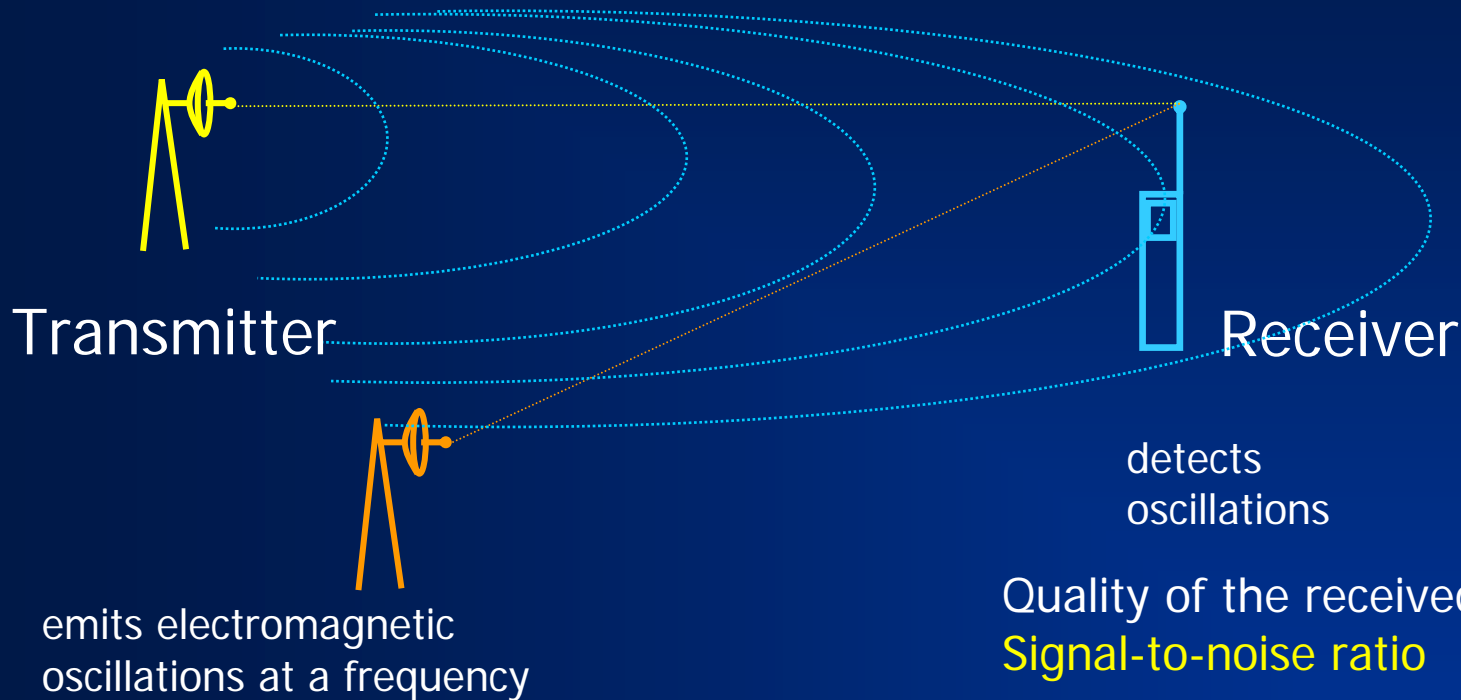


# Coloring in Telecommunication

- Frequency or Channel Assignment for radio-, tv-transmission, etc.
- Our Example: GSM mobile phone systems
- Andreas Eiseinblätter, Martin Grötschel and Arie M. C. A. Koster, *Frequenzplanung im Mobilfunk*, DMV-Mitteilungen 1(2002)18-25
- Andreas Eisenblätter, Hans-Florian Geerdes, Thorsten Koch, Ulrich Türke: *MOMENTUM Data Scenarios for Radio Network Planning and Simulation*, ZIB-Report 04-07
- Andreas Eisenblätter, Armin Fügenschuh, Hans-Florian Geerdes, Daniel Junglas, Thorsten Koch, Alexander Martin: *Optimization Methods for UMTS Radio Network Planning*, ZIB-Report 03-41



# Properties of wireless communication

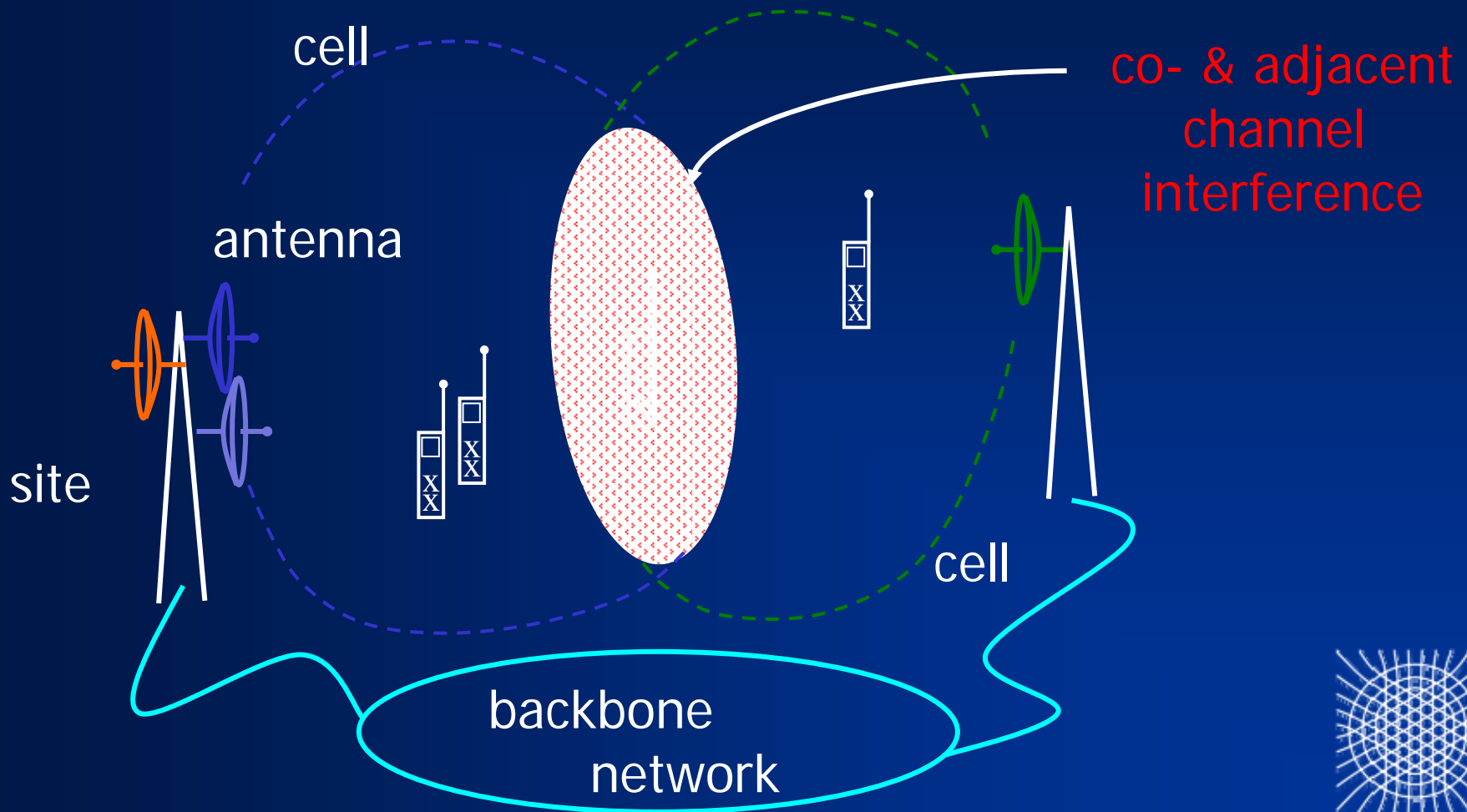


Quality of the received signal:  
**Signal-to-noise ratio**

Poor signal-to-noise ratio:  
**interference** of the signal

**Objective: Frequency plan without interference or, second best, with minimum interference**

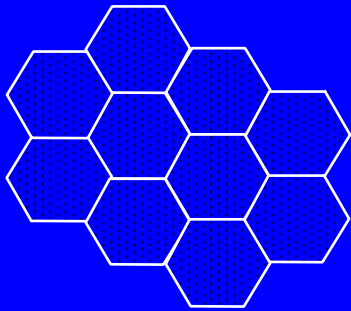
# Antennas & Interference





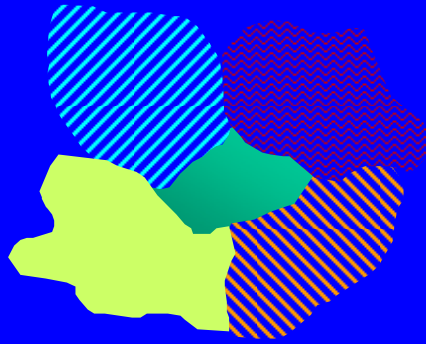
# Cell Models

**Hexagon Cell Model**



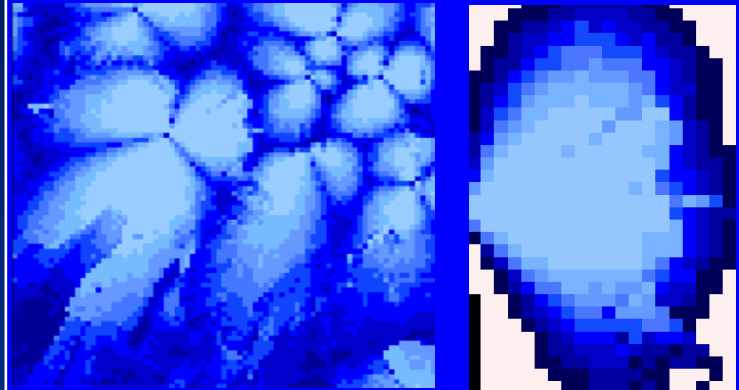
- sites on regular grid
- isotropic propagation conditions
- no cell-overlapping

**Best Server Model**



- realistic propagation conditions
- arbitrary cell shapes
- no cell-overlapping

**Cell Assignment Probability Model**



- realistic propagation conditions
- arbitrary cell shapes
- cell-overlapping

Source: **E-Plus Mobilfunk, Germany**



# Interference

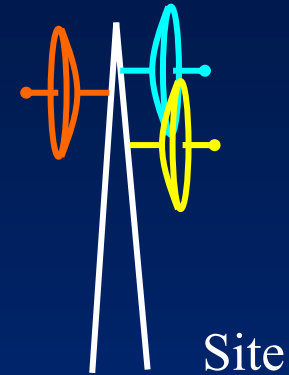


Level of interference depends on

- distance between transmitters,
- geographical position,
- power of the signals,
- direction in which signals are transmitted,
- weather conditions
- **assigned frequencies**

# Separation

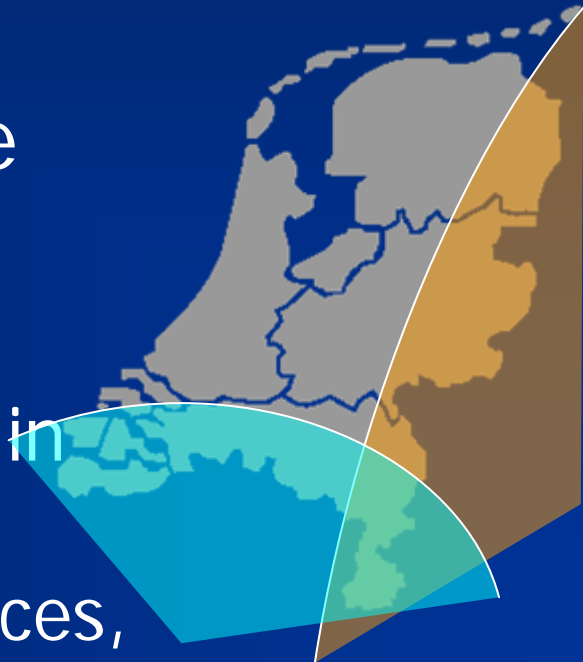
Frequencies assigned to the same location (site) have to be separated



# Blocked channels

Restricted spectrum at some locations:

- government regulations,
- agreements with operators in neighboring regions,
- requirements of military forces,



# Frequency Planning Problem

Find an assignment of frequencies/channels to transmitters that satisfies

- all separation constraints
- all blocked channels requirements

and either

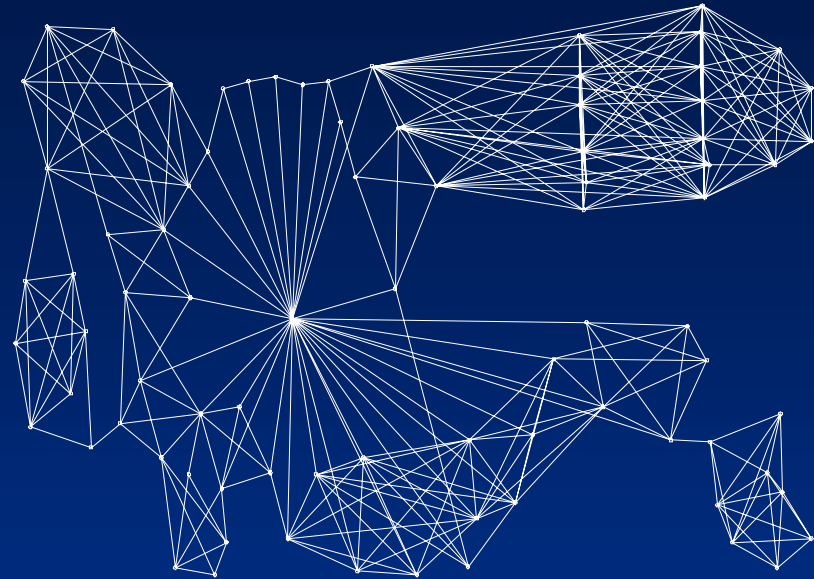
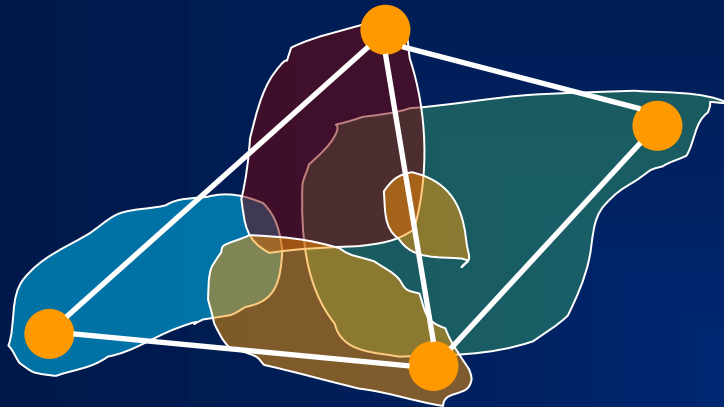
- avoids interference at all

or

- minimizes the (total/maximum) interference level



# Modeling: the interference graph



- **Vertices** represent transmitters (TRXs)
- **Edges** represent separation constraints and co/adjacent-channel interference
  - Separation distance:  $d(vw)$
  - Co-channel interference level:  $c^{CO}(vw)$
  - Adjacent-channel interference level:  $c^{AD}(vw)$



# Remark about UMTS

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- There is no way to model interference as some number associated with an edge in some graph.
- Modelling is much more complicated, a glimpse will be given later.

# Graph Coloring

## Simplifications:

- drop adjacent-channel interference
- drop local blockings
- reduce all separation requirements to 1
- change large co-channel interference into separation distance 1 (inacceptable interference)

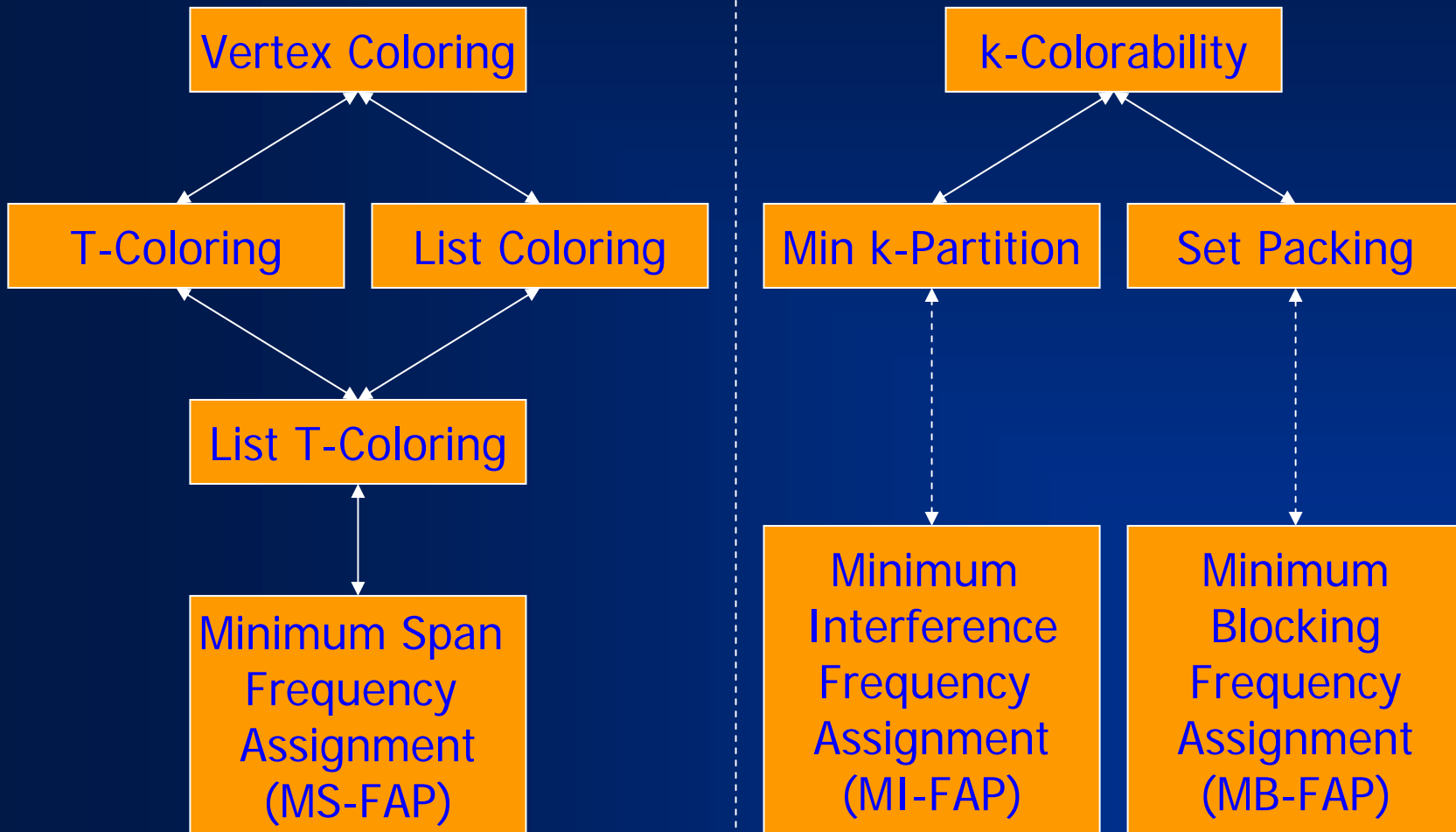
## Result:

- FAP reduces to coloring the vertices of a graph



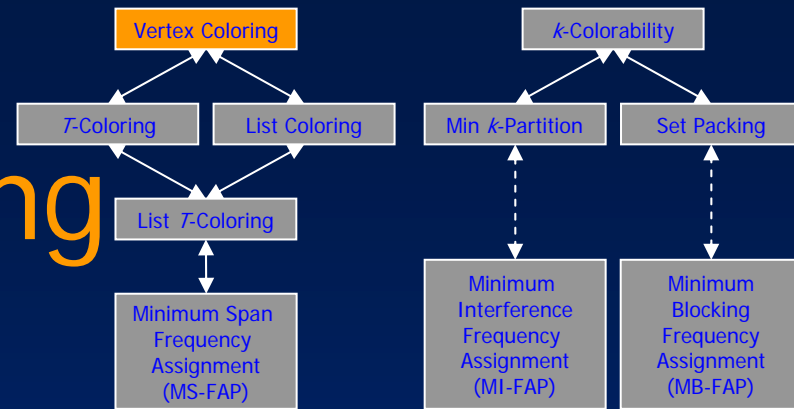
# Graph Coloring & Frequency Planning

Unlimited Spectrum    Predefined Spectrum





# FAP & Vertex Coloring



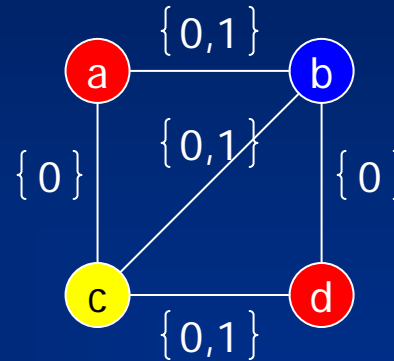
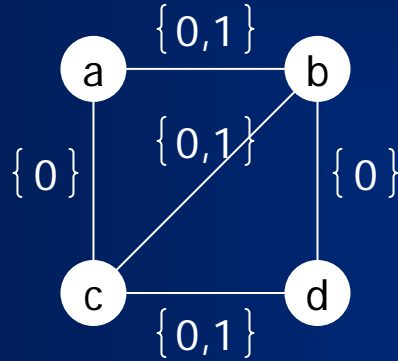
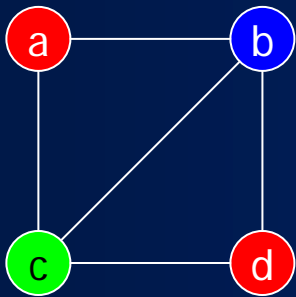
- Only co-channel interference
- Separation distance 1
- Minimization of
  - Number of frequencies used (chromatic number)
  - Span of frequencies used
- Objectives are equivalent:  $\text{span} = \#\text{colors} - 1$
- FAP is **NP**-hard



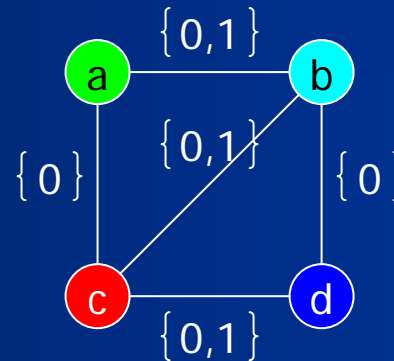
# FAP & T-Coloring

Sets of forbidden distances  $T_{vw}$

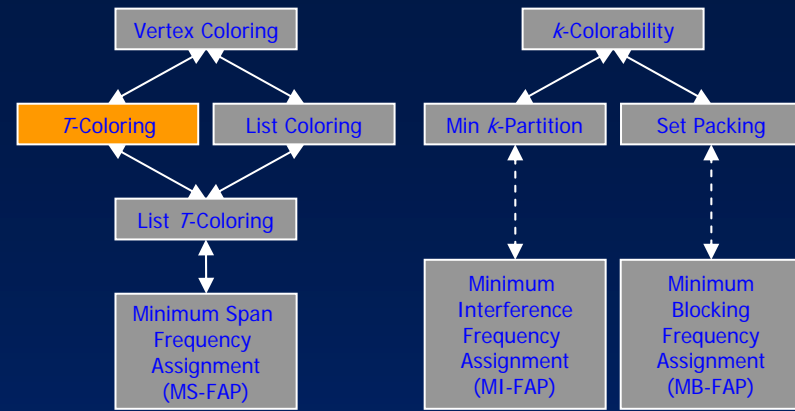
$$|f_v - f_w| \notin T_{vw} \quad T_{vw} = \{0, \dots, d(vw) - 1\}$$



Colors: 3  
Span: 4



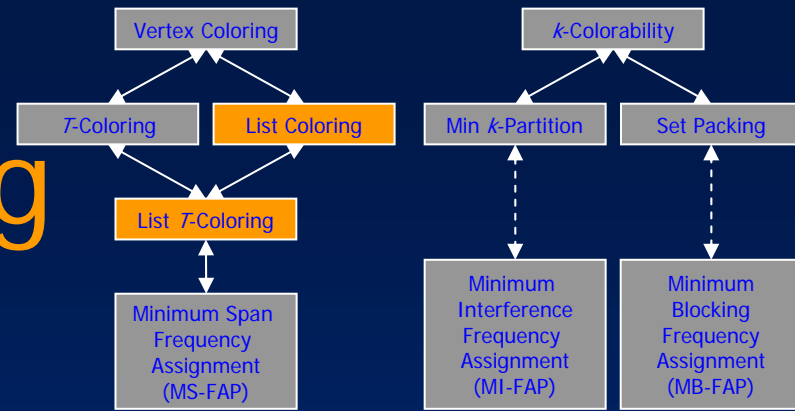
Colors: 4  
Span: 3



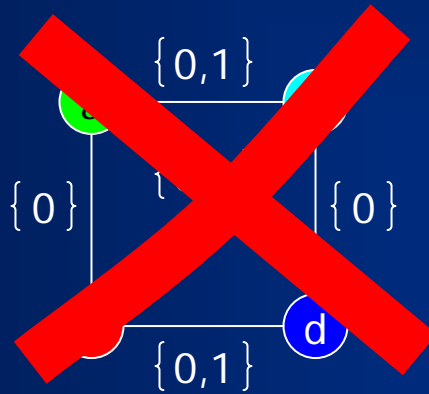
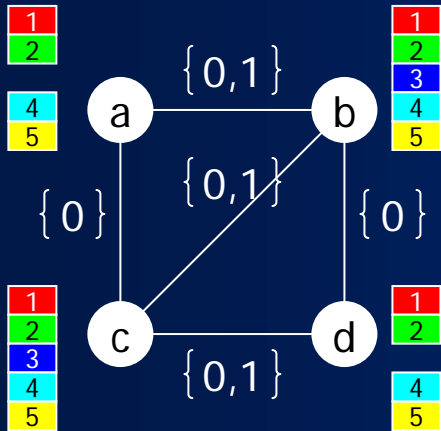
Minimization of  
number of colors and span  
are not equivalent!



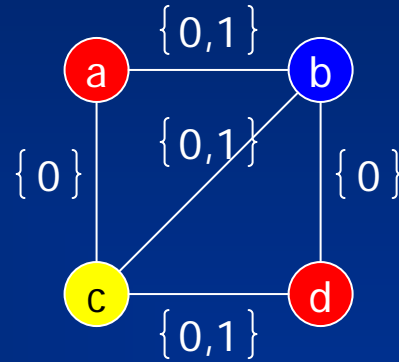
# FAP & List- $\mathcal{T}$ -Coloring



Locally blocked channels:  
Sets of forbidden colors  $B_v$



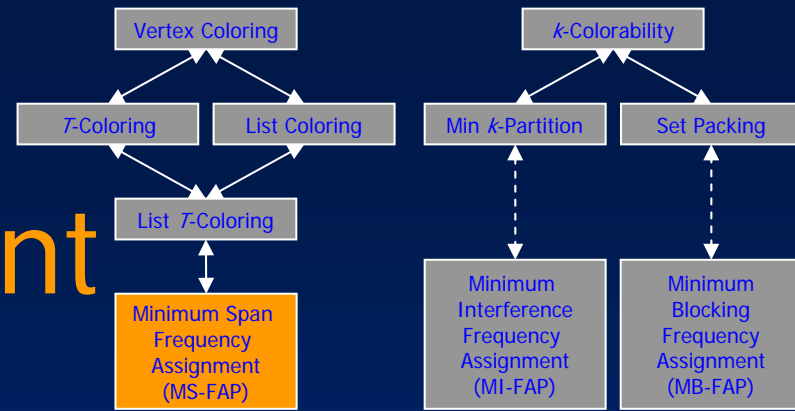
No solution with span 3 !



Colors: 3  
Span: 4



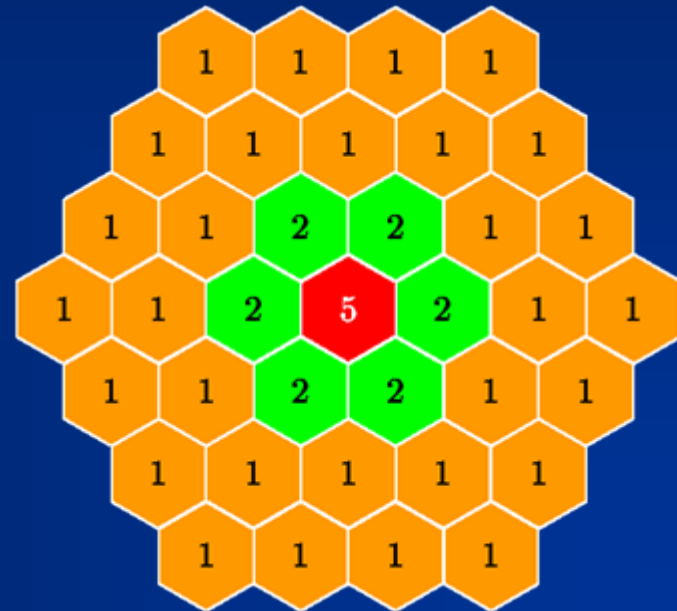
# Minimum Span Frequency Assignment



- List-T-Coloring (+ multiplicity)
- Benchmarks: Philadelphia instances



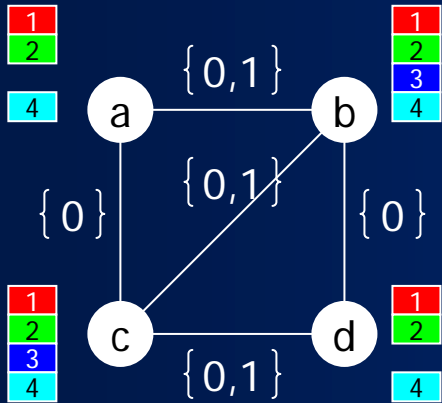
Channel requirements (P1)  
Optimal span = 426



Separation distances

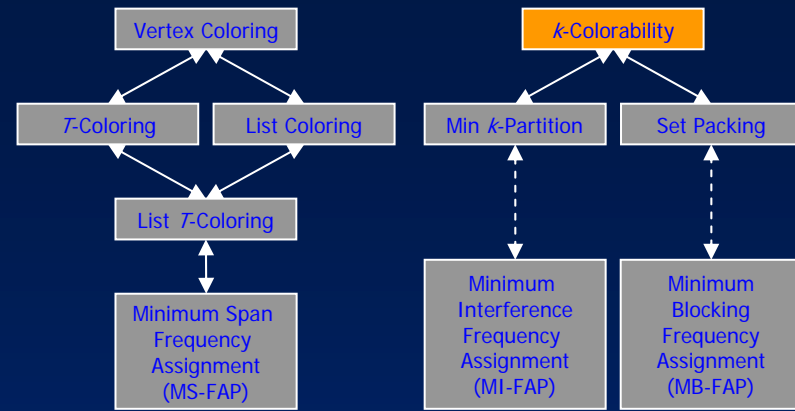


# Fixed Spectrum



License for frequencies  $\{1, \dots, 4\}$

No solution with span 3



- Is the graph span- $k$ -colorable?
- Complete assignment: minimize interference
- Partial assignment without interference



# Hard & Soft constraints

- How to evaluate “infeasible” plans?
  - Hard constraints: separation, local blockings
  - Soft constraints: co- and adjacent-channel interference

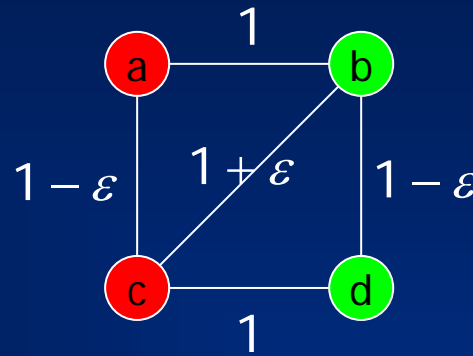
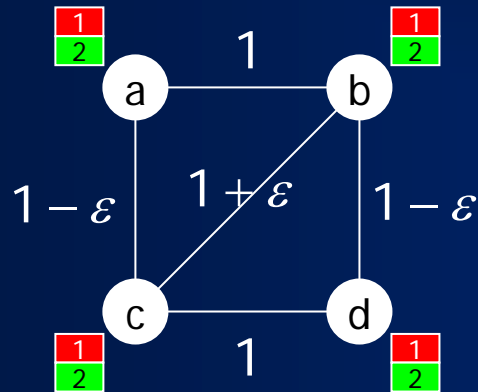
- Measure of violation of soft constraints:

**penalty functions**

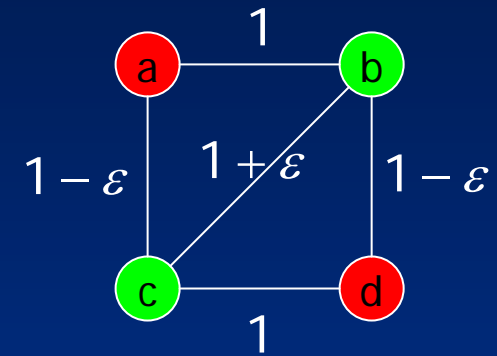
$$P_{vw}(f, g) = \begin{cases} c^{co}(vw) & \text{if } f = g \\ c^{ad}(vw) & \text{if } |f - g| = 1 \\ 0 & \text{otherwise} \end{cases}$$



# Evaluation of infeasible plans



Total penalty:  $2 - 2\varepsilon$   
 Maximum penalty:  $1 - \varepsilon$



Total penalty:  $1 + \varepsilon$   
 Maximum penalty:  $1 + \varepsilon$

- Minimizing total interference
- Minimizing maximum interference
  - Use of threshold value, binary search



# What is a good objective?

Keep interference information!

Use the available spectrum!

Minimize max interference

T-coloring (min span): Hale; Gamst; ...

Minimize sum over interference

Duque-Anton et al.; Plehn; Smith et al.; ...

Minimize max "antenna" interference

Fischetti et al.; Mannino, Sassano





# Our Model

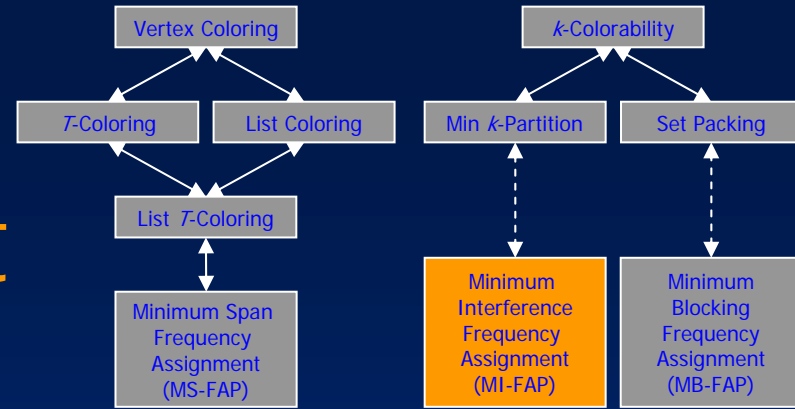
## Carrier Network:

$$N = (V, E, C, \{B_v\}_{v \in V}, d, c^{co}, c^{ad})$$

- $(V, E)$  is an undirected graph
- $C$  is an interval of integers (spectrum)
- $B_v \subseteq C$  for all  $v \in V$  (blocked channels)
- $d : E \rightarrow \mathbb{Z}_+$  (separation)
- $c^{co}, c^{ad} : E \rightarrow [0, 1]$  (interference)



# Minimum Interference Frequency Assignment



## Integer Linear Program:

$$\min \sum_{vw \in E^{co}} c_{vw}^{co} z_{vw}^{co} + \sum_{vw \in E^{ad}} c_{vw}^{ad} z_{vw}^{ad}$$

$$s.t. \sum_{f \in F_v} x_{vf} = 1$$

$$\forall v \in V$$

$$x_{vf} + x_{wg} \leq 1$$

$$\forall vw \in E^d, |f - g| < d(vw)$$

$$x_{vf} + x_{wf} \leq 1 + z_{vw}^{co}$$

$$\forall vw \in E^{co}, f \in F_v \cap F_w$$

$$x_{vf} + x_{wg} \leq 1 + z_{vw}^{ad}$$

$$\forall vw \in E^{ad}, |f - g| = 1$$

$$x_{vf}, z_{vw}^{co}, z_{vw}^{ad} \in \{0, 1\}$$

$$\forall v \in V, f \in C \setminus B_v, \forall vw \in E^{co}, \forall vw \in E^{ad}$$

# A Glance at some Instances

Instance	$ V $	density [%]	minimum degree	average degree	maximum degree	diameter	clique number
k	267	56,8	2	151,0	238	3	69
B-0-E-20	1876	13,7	40	257,7	779	5	81
f	2786	4,5	3	135,0	453	12	69
h	4240	5,9	11	249,0	561	10	130

Expected graph properties: planarity,...



# Computational Complexity

Neither **high quality** nor **feasibility** are generally achievable within practical running times:

- Testing for feasibility is NP-complete.
- There exists an  $\varepsilon > 0$  such that FAP cannot be “approximated” within a factor of  $|V|^\varepsilon$  unless  $P = NP$ .



# Heuristic Solution Methods

- Greedy coloring algorithms,
- DSATUR,
- Improvement heuristics,
- Threshold Accepting,
- Simulated Annealing,
- Tabu Search,
- Variable Depth Search,
- Genetic Algorithms,
- Neural networks,
- etc.



# Heuristics

• T-coloring	0	}	construction heuristics
• Dual Greedy	--		
• <b>DSATUR with Costs</b>	++		
• Iterated 1-Opt	0	}	(randomized) local search
• <b>Simulated Annealing</b>	+		
• Tabu-Search	0		
• Variable Depth Search	++		
• MCF	-	}	other improvement heuristics
• B&C-based	+		

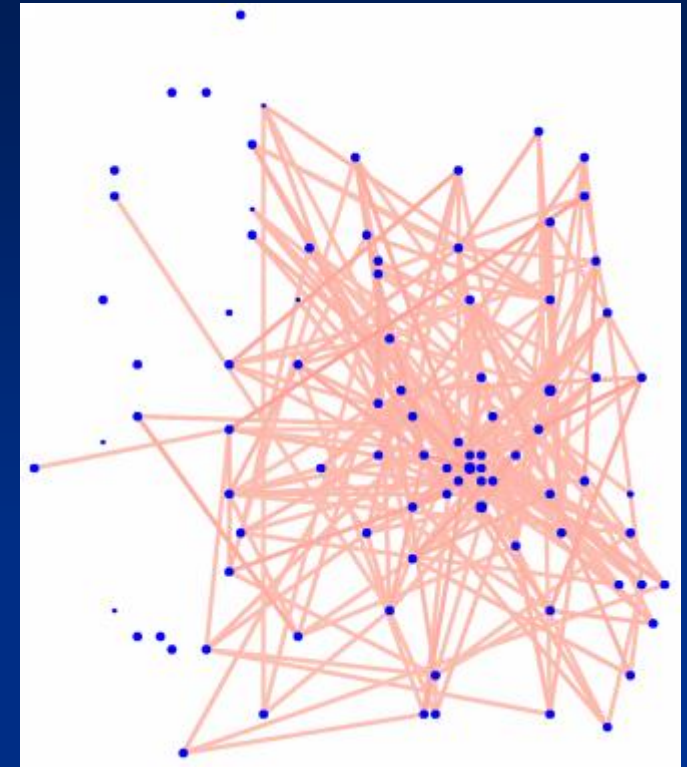
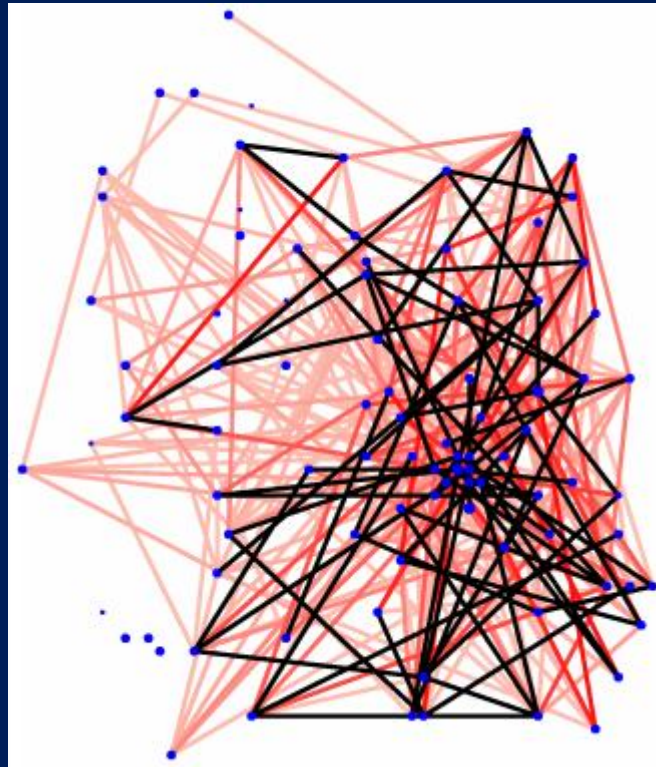


# Region with "Optimized Plan"

Instance k, a "toy case" from practice

264 cells  
267 TRXs  
50 channels

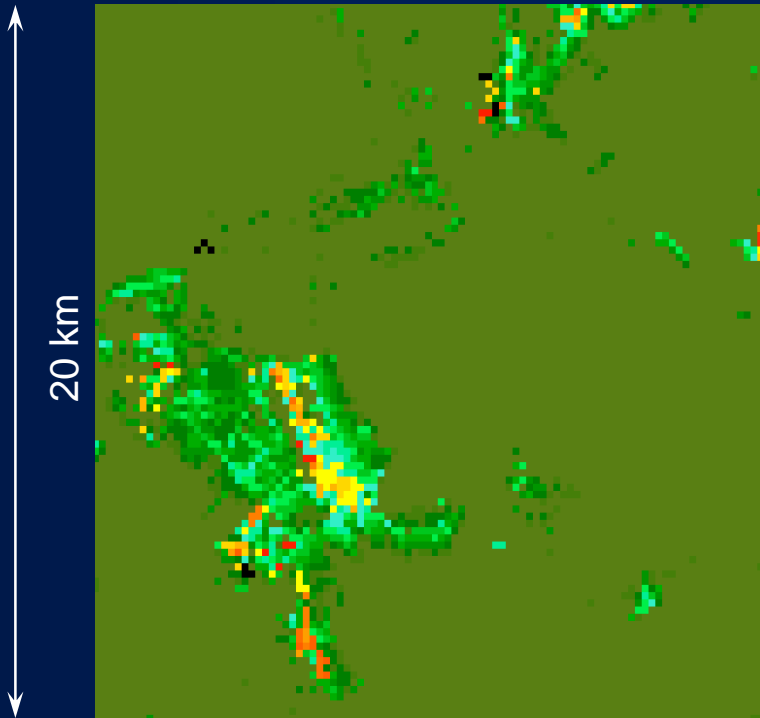
57% density  
151 avg.deg.  
238 max.deg.  
69 clique size



**DC5-VDS: Reduction 96,3%**

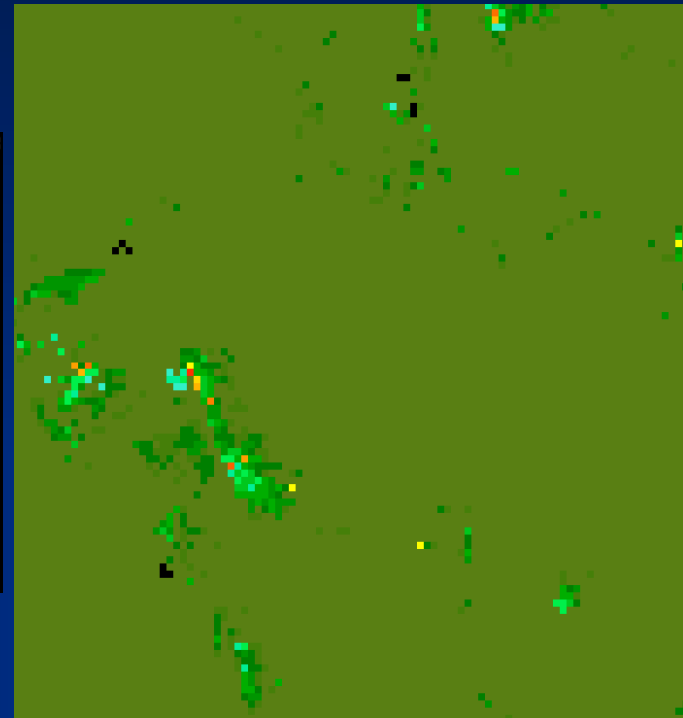
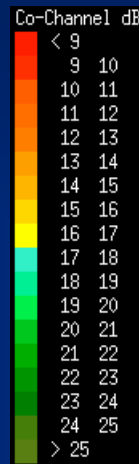


# co-channel C/I worst Interferer



Mobile Systems International Plc.

Commercial software



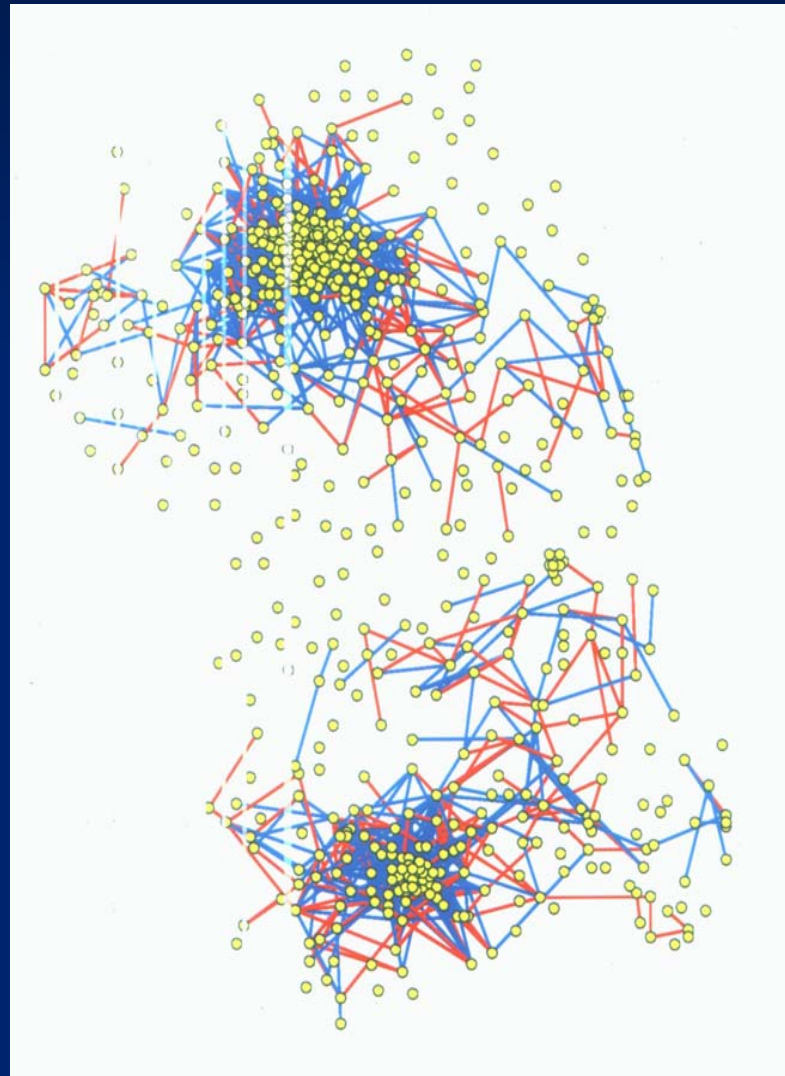
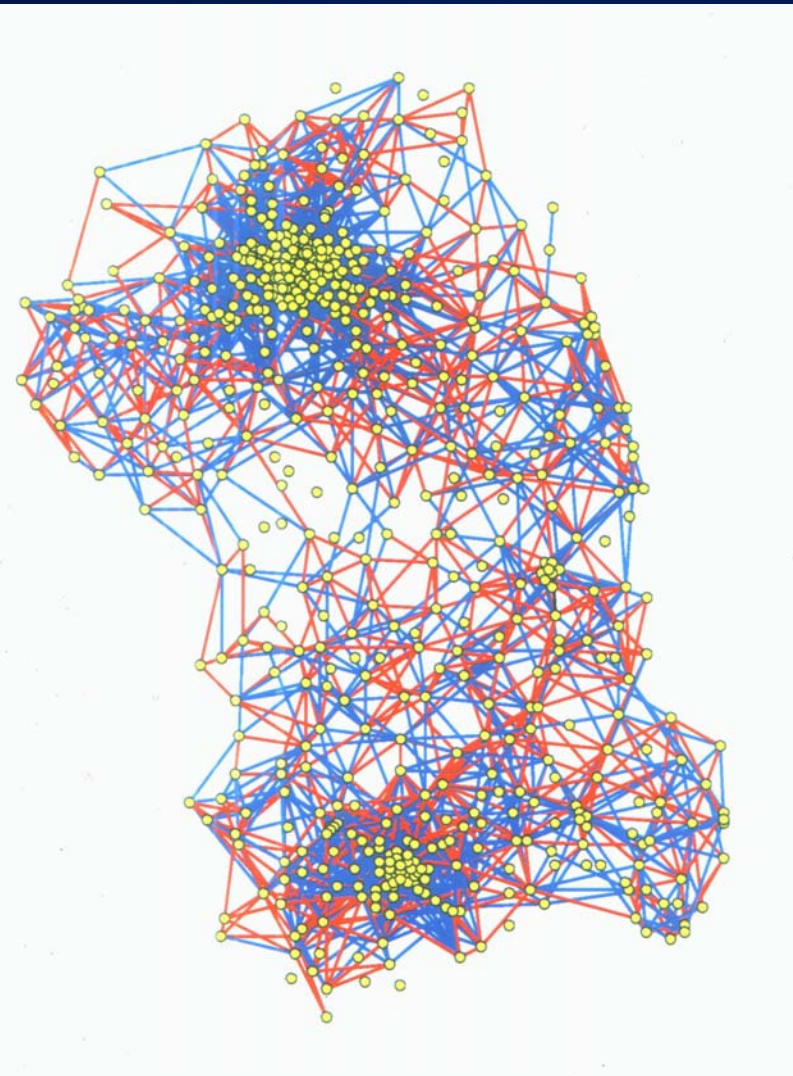
Mobile Systems International Plc.

DC5-IM





# Region Berlin - Dresden



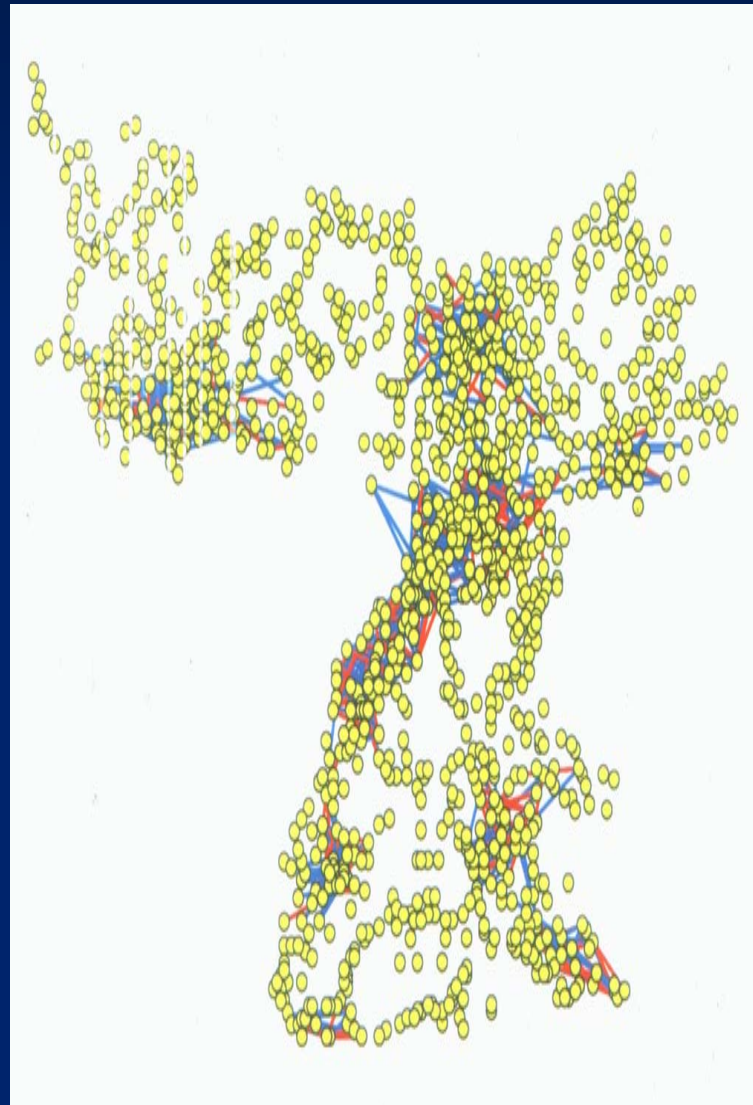
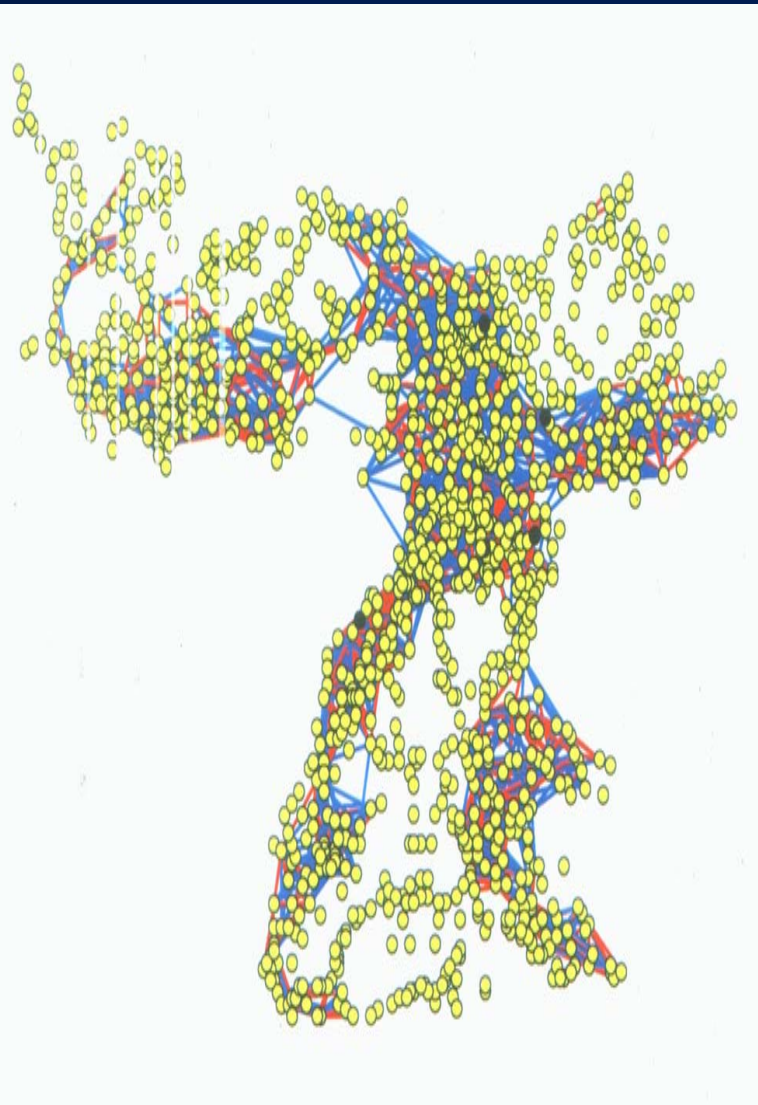
2877  
carriers

50 channels

Interference  
reduction:  
83.6%



# Region Karlsruhe



2877  
Carriers

75 channels

Interference  
Reduction:  
83.9 %



# Guaranteed Quality

Optimal solutions are out of reach!

**Enumeration:**  $50^{267} \approx 10^{197}$  combinations (for trivial instance k)

Hardness of approximation

Polyhedral investigation (IP formulation)

Aardal et al.; Koster et al.; Jaumard et al.; ...

**Used for adapting to local changes in the network**

**Lower bounds - study of relaxed problems**



# Lower Bounding Technology

- LP lower bound for coloring
- TSP lower bound for  $T$ -coloring
- LP lower bound for minimizing interference
- Tree Decomposition approach
- Semidefinite lower bound for minimizing interference



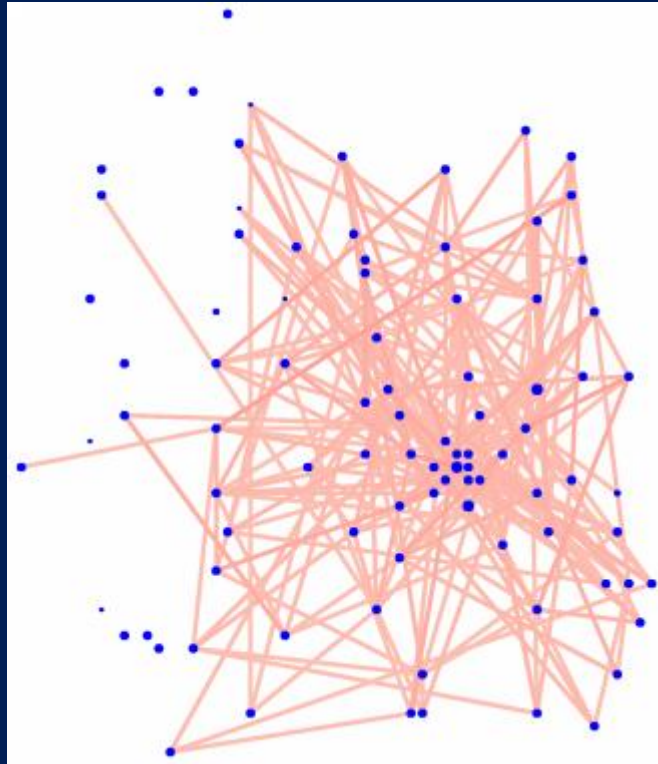


# Region with "Optimized Plan"

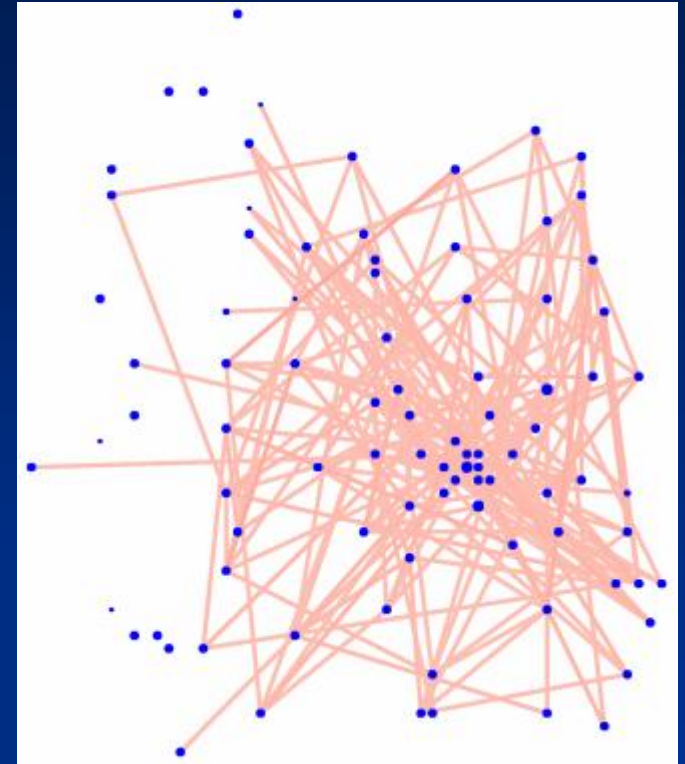
Instance k, the "toy case" from practice

264 cells  
267 TRXs  
50 channels

57% density  
151 avg.deg.  
238 max.deg.  
69 clique size



DC5-VDS



Further  
Reduction:  
46.3%



# A Simplification of our Model

Simplified Carrier Network:

$$N = (V, E, C, \{B_v\}_{v \in V}, d, c^{co}, c^{ad})$$

- $(V, E)$  is an undirected graph
- $C$  is an interval of integers (spectrum)
- $B_v \subseteq C$  for all  $v \in V$  (blocked channels)
- $d : E \rightarrow \mathbb{Z}_+ \setminus \{0, 1\}$  (separation)
- $c^{co}, c^{ad} : E \rightarrow [0, 1]$  (interference)



# MIN k-Partition

- No blocked channels
- No separation constraints larger than one
- No adjacent-channel interference
- Invariant under permutation of channels!
- **min k-partition (max k-cut)**  
Chopra & Rao; Deza et al.; Karger et al.; Frieze & Jerrum
- IP, LP-based B&C, SDP



# MIN k-Partition

**Given:** an undirected graph  $G = (V, E)$  together with real edge weights  $w_{ij}$  and an integer  $k$ .

**Find** a **partition** of the vertex set into (at most)  $k$  sets  $V_1, \dots, V_k$  such that the sum of the edge weights in the induced subgraphs is minimal!

$$\min_{\substack{V_1, \dots, V_k \\ \text{partition of } V}} \sum_{p=1}^k \sum_{i, j \in V_p} w_{ij}$$

**NP-hard** to approximate optimal solution value.





# Integer Linear Programming

$$\min \sum_{i,j \in V} w_{ij} z_{ij}$$

$$z_{ih} + z_{hj} - z_{ij} \leq 1 \quad \forall h, i, j \in V \rightarrow \text{partition consistent}$$

$$\sum_{i,j \in Q} z_{ij} \geq 1 \quad \forall Q \subseteq V \text{ with } |Q| = k + 1$$

-> use at most k blocks

$$z_{ij} \in \{0, 1\}$$

Number of ILP inequalities (facets)

Instance*	V	k	Triangle	Clique Inequalities
<b>cell.k</b>	<b>69</b>	<b>50</b>	<b>157182</b>	<b>17231414395464984</b>
B-0-E	81	75	255960	25621596
<b>B-1-E</b>	<b>84</b>	<b>75</b>	<b>285852</b>	<b>43595145594</b>
B-2-E	93	75	389298	1724861095493098563
B-4-E	120	75	842520	1334655509331585084721199905599180
B-10-E	174	75	2588772	361499854695979558347628887341189586948364637617230



# Vector Labeling

Lemma: For each  $k, n$  ( $2 \leq k \leq n+1$ ) there exist  $k$  unit vectors  $u_1, \dots, u_k$  in  $n$ -space, such that their mutual scalar product is  $-1/(k-1)$ . (This value is least possible.)

Fix  $U = \{u_1, \dots, u_k\}$  with the above property, then the min  $k$ -partition problem is equivalent to:

$$\min_{\substack{\phi: V \rightarrow U \\ i \mapsto \phi_i}} \sum_{ij \in E} \left( \frac{k-1}{k} \langle \phi_i, \phi_j \rangle + \frac{1}{k} \right) w_{ij}$$

$X = [\langle \phi_i, \phi_j \rangle]$  is **positive semidefinite**, has 1's on the diagonal, and the rest is either  $-1/(k-1)$  or 1.



# Semidefinite Relaxation

(SDP)

$$\min \sum_{ij \in E(K_n)} w_{ij} \frac{(k-1)V_{ij} + 1}{k}$$

$$V_{ii} = 1 \quad \forall i \in V$$

$$V_{ij} \geq \frac{-1}{k-1} \quad \forall i, j \in V$$

$$V \succcurlyeq 0$$

Solvable in  
polynomial  
time!

Given  $V$ , let  $z_{ij} := ((k-1)V_{ij} + 1)/k$ , then:

- $z_{ij}$  in  $[0,1]$
- $z_{ih} + z_{ih} - z_{ij} < \sqrt{2}$  ( $\leq 1$ )
- $\sum_{i,j \text{ in } Q} z_{ij} > 1/2$  ( $\geq 1$ )

(SDP) is an  
approximation  
of (ILP)



# Computational Results

S. Burer, R.D.C Monteiro, Y. Zhang; Ch. Helmberg; J. Sturm

Instance	clique cover	min k-part.	<i>heuristic</i>	clique cover	min k-part.	<i>heuristic</i>
<b>cell.k</b>	<b>0,0206</b>	<b>0,0206</b>	<b>0,0211</b>	<b>0,0248</b>	<b>0,1735</b>	<b>0,4023</b>
B-0-E	0,0016	0,0013	0,0016	0,0018	0,0096	0,8000
<b>B-1-E</b>	<b>0,0063</b>	<b>0,0053</b>	<b>0,0064</b>	<b>0,0063</b>	<b>0,0297</b>	<b>0,8600</b>
B-2-E	0,0290	0,0213	0,0242	0,0378	0,4638	3,1700
B-4-E	0,0932	0,2893	0,3481	0,2640	4,3415	17,7300
B-10-E	0,2195	2,7503	3,2985			146,2000

maximal clique
entire scenario

Lower bound on co-channel interference by a factor of **2 to 85 below** co- and adjacent-channel interference of best known assignment.



# Semidefinite Conclusions

Lower bounding via  
Semidefinite Programming works (somewhat),  
at least better than LP!

- Challenging computational problems
- Lower bounds too far from cost of solutions to give strong quality guarantees
- How to produce good k-partitions starting from SDP solutions?



# Literature (ZIB PaperWeb)

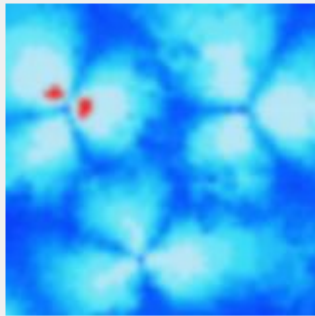
- K. Aardal, S. van Hoesel, A. Koster, C. Mannino, A. Sassano, "Models and Solution Techniques for the Frequency Assignment Problem", ZIB-report 01-40, 2001.
- A. Eisenblätter, "Frequency Assignment in GSM Networks: Models, Heuristics, and Lower Bounds", Ph.D. thesis TU Berlin, 2001.
- A. Eisenblätter, M. Grötschel, A. Koster, "Frequency Planning and Ramifications of Coloring", *Discussiones Mathematicae, Graph Theory*, 22 (2002) 51-88.
- A. Eisenblätter, M. Grötschel, A. Koster, "Frequenzplanung im Mobilfunk", *DMV-Mitteilungen* 1/2002, 18-25
- A. Koster, "Frequency Assignment – Models and Algorithms", Ph.D. thesis Universiteit Maastricht, 1999.

**FAP web** – A website devoted to Frequency Assignment:

<http://fap.zib.de>



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